DeAnne Georges

Character Animator.

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deannegeorges.com

TECHNICAL SKILLS

2D Character Animation
+ Traditional
+ Puppeted
3D Character Animation
Character Design
Storyboarding

SOFTWARE SKILLS

Adobe Premiere
Adobe Photoshop
Autodesk Maya
Toon Boom Harmony
Storyboard Pro
Microsoft Office Suite
Clip Studio Paint

LANGUAGES

English, French

EDUCATION

Savannah College of Art and Design, '15-'18
MFA in Animation

Duke University, '09-'13
BA in French, International Comparative Studies
Certificate in Arts of the Moving Image

FILMOGRAPHY

Bubblegum Pink, 2016
SCAD Short Film
Creator, Writer, Designer, Story artist, 2D Rigger, and Animator

Percival and Grog, 2016
SCAD Collaborative Project
Lead story artist, Script writer, 3D character animator

Pigs, 2018
SCAD Thesis Film
Creator, Writer, Director, Story artist, 2D animator

WORK EXPERIENCE

Special Interest Instructor, Jun 2012 - Sep 2015
James City County Parks and Recreation

Taught animation courses for children and teens; Covered basic animation principles and stop-motion animation techniques

2D + 3D Freelance Animator, Sep 2017 - Dec 2022
Primal Screen

3D animator for multiple *Elf on the Shelf* specials and shorts; 2D puppet animator for multiple PBS and Cartoon Network spots; 2D animator, character designer, clean-up, and color on *Apprentice Florida* spot

3D Animator, Jan 2023 - Oct 2023
Spin VFX

3D character animator for upcoming film, *Saving Bikini Bottom*: *The Sandy Cheeks Movie*; Character and matchmove animator on additional projects, Non-Disclosed